

# 2024 Little League Baseball Tournament Rule Summary

Updated 24-May-2024

		8/9/10 year old	9/10/11 year old	Little League (10/11/12)	Intermediate (11/12/13)	Juniors (12/13/14)	Seniors (13-16)
Non-wood Bats		USABat Certification Required			USABat or BBCOR		BBCOR
Mandatory Play		Replaced with mandatory use of continuous batting order.					Does not apply
No new inning after		Midnight			12:30 AM		1:00AM
Pitchers	Pitches/Day	8-year-old: 50		9- or 10-year-old: 75	11- or 12-year-old: 85		13- to 16-year old: 95
	Rest	1 – 20 pitches: no rest 21 – 35 pitches: 1 calendar day 36 – 50 pitches, 2 calendar days rest. 51 – 65 pitches, 3 calendar days 66+: 4 calendar days.					1 – 30: no rest; 31 – 45: 1 day; 46 – 60: 2 days; 61 – 75: 3 days; 76+: 4 days.
	Multiple Games	May only pitch in one game per day				If < 31 pitches thrown in first game.	
	Consecutive Games	Pitching in consecutive games is allowed, subject to rest requirements. May not pitch on 3 consecutive days regardless of circumstances.					
	Suspended Game Resumed Next Day	If pitched 20 or fewer pitches, may continue – pitch count starts at zero. If 21-40 pitches, may continue – pitch count picks up from previous game. If 41 or more pitches, not eligible. If another game intervenes, see Rule 4(h)					Same, except 30/60 pitches instead of 20/40
	Returning to Mound	Pitchers once removed from the mound may not return as pitchers.			A pitcher remaining in the game, but moving to a different position, can return as a pitcher, but only once per game.		
	Catching	A pitcher who delivers 41 or more pitches in a game cannot play catcher for the remainder of that day. A player who has played catcher in four or more innings in a game may not then pitch on that calendar day. Play catcher for < 4 innings then throw 21 or more pitches cannot catch again that day. (31 pitches for 15/16 year-olds)					
	Intentional Walk	Once per batter, team may request an "unpitched" intentional walk. Remaining pitches are added to pitch count.					
Player Re-entry		Continuous batting order is required. Players may be entered or re-entered defensively at any time.					Any player who has been removed for a sub may re-enter in the same position in the batting order.
Defensive Conferences		Pitcher must be removed on 3rd visit in inning or 4th visit in game.	Pitcher must be removed from mound on second visit in inning or third visit in game.		Same. Each pitcher has his/her own "count" of visits, which resumes if pitcher returns to mound later in the game.		
Mercy Rule		15 runs after 3 innings, 2 ½ if home team is ahead. 10 runs after 4 innings, 3 ½ if home team is ahead.			15 runs after 4 innings, 3 ½ if home team is ahead 10 runs after 5 innings, 4 ½ if home team is ahead		
3 <sup>rd</sup> Strike not caught		Batter is out	Batter is out if first is occupied with less than two outs. If first is unoccupied or there are two outs, batter becomes runner and defense must put him/her out.				
On-Deck Batters		Not allowed.			Allowed.		
Illegal Bat		Batter is out (unless defense opts for result of play). Batter and manager both ejected.					
Batter's Box		Batters must keep one foot in the batter's box except for certain specified conditions. Penalty: Warning, then strike.					
Special Runners		With two outs, a courtesy runner may be used for pitcher or catcher of record. Runner must be the player in the batting order who made the last out.					Special pinch runner twice per game
Adults		One manager and two coaches permitted regardless of number of players					
Protests		Playing rule or improper substitution: Must be made before next pitch, play or attempted play. Mandatory play: As soon as the facts become known. Ineligible pitcher or player: As soon as facts become known, but before either teams' next game.					
Unsportsmanlike Conduct		The stealing and relaying of signs to alert the batter of pitch selection and/or location is unsportsmanlike behavior. If, in the judgment of the umpire this behavior is occurring, the team manager and those responsible including any player(s) and/or coach(es) shall be warned after the first offense. Those responsible including any player(s), coach(es), and/or manager shall be ejected from the game for a team's subsequent offense.					
Tiebreaker Rule		Starts in 8 <sup>th</sup> inning			Starts in 9 <sup>th</sup> inning		

This chart is intended as a reference summary of the various tournament rules. It does not cover every possible circumstance, and is not a substitute for reading and fully understanding the regular season and tournament rules sections of the Official Playing Rules.

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# 2024 Little League Softball Tournament Rule Summary

Updated 24-May-2024

Updated 24-May-2024					
	8/9/10 year old	9/10/11 year old	Little League (10/11/12)	Juniors (12/13/14)	Seniors (13-16)
Pitching Distance	35 feet	40 feet		43 feet	
Softballs	11-inch softball	12-inch softball			
Mandatory Play	Replaced by mandatory use of continuous batting order.				Does not apply
No New Inning After	Midnight			12:30am	1:00am
Time Limits	If two games are scheduled for the same site, no time limit may be imposed on the first game.				
Pitchers	Innings	Max 12 per day Max 12 per game		No restrictions	
	Rest	Six or fewer innings in a day – none required Seven or more innings in a day – one calendar day		No rest required	
	Consecutive Games	Allowed, subject to rest requirements.		No restrictions	
	Consecutive Days	If six or fewer innings pitched previous day, or if pitcher of record in continuation of suspended game.		No restrictions	
	Returning to Mound	May move to a different position and return once per inning. If withdrawn from the game offensively or defensively for a substitute, may not return as pitcher later in the game.		May move to a different position and return once per inning. May be removed from game and return once per inning if return does not violate substitution, charged conference, or mandatory play rule(s).	
	Intentional Walk	Once per batter, team may request an "unpitched" intentional walk.			
Re-Entry	Continuous batting order is required. Players may be entered or re-entered defensively at any time.				Any player who has been removed for a sub may re-enter in the same position in the batting order.
Defensive Conferences	Pitcher must be removed on 3rd visit in inning or 4th visit in game.	Pitcher must be removed on 2nd visit in inning or 3rd visit in game.			
Mercy Rule	15 runs after 3 innings, 2 ½ if home team is ahead. 10 runs after 4 innings, 3 ½ if home team is ahead.			15 runs after 4 innings, 3 ½ if home team is ahead. 10 runs after 5 innings, 4 ½ if home team is ahead	
3 <sup>rd</sup> Strike Not Caught	Batter is out	Batter is out if first is occupied with less than two outs. If first is unoccupied or there are two outs, batter becomes runner and defense must put him/her out.			
Leaving Early	Pitch reaches batter	Pitch leaves the pitcher's hand			
On Deck Batters	Not allowed.			Allowed.	
Illegal Bat	Batter is out (unless defense opts for result of play). Batter and manager both ejected.				
Batter's Box	Batters must keep one foot in the batter's box except for certain specified conditions. Penalty: Warning, then strike.				
Illegal Pitch Penalty	Ball awarded to batter				
Multiple Games/Day	Up to two (2) doubleheaders in a seven-day period			Maximum of three games in a day	
Special Runner	With two outs, a courtesy runner may be used for pitcher or catcher of record. Runner must be the player in the batting order who made the last out.				Special pinch runner twice per game
Adults	One manager and two coaches permitted regardless of number of players				
Protests	Playing rule or improper substitution: Must be made before next pitch, play or attempted play. Mandatory play: As soon as the facts become known. Ineligible pitcher or player: As soon as facts become known, but before either teams' next game.				
Unsportsmanlike Conduct	The stealing and relaying of signs to alert the batter of pitch selection and/or location is unsportsmanlike behavior. If, in the judgment of the umpire this behavior is occurring, the team manager and those responsible including any player(s) and/or coach(es) shall be warned after the first offense. Those responsible including any player(s), coach(es), and/or manager shall be ejected from the game for a team's subsequent offense.				
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